

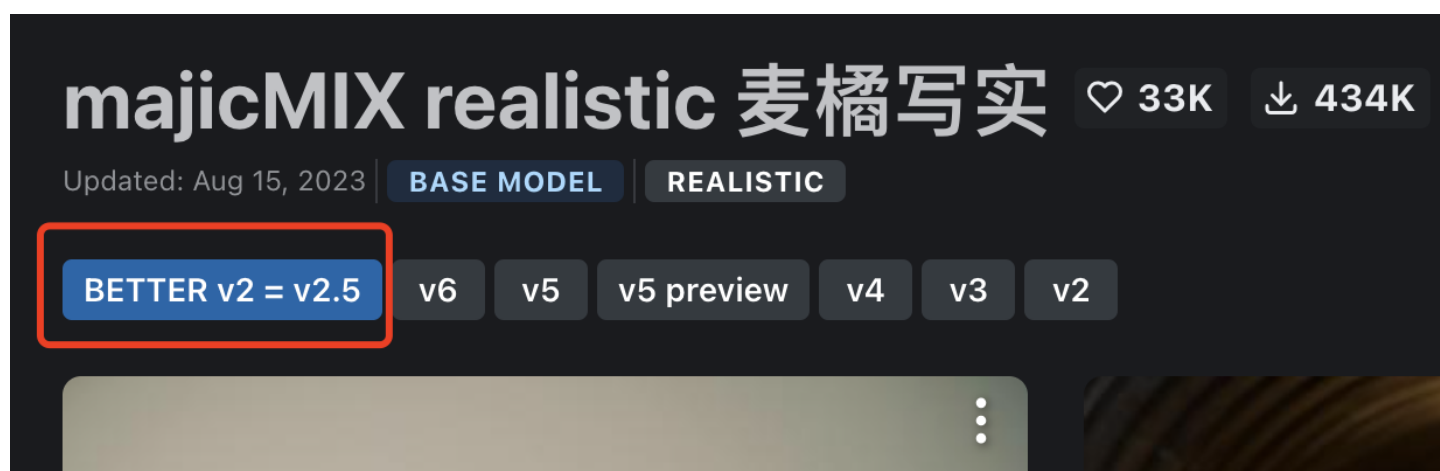
更多AI工具可直接访问：<https://www.faxianai.com/>

教程：MJ出图SD放大

最近看到麦橘大佬的火山系列。也来玩一下

SD的checkpoint用的**majicMIX realistic** 麦橘写实V2.5 光影效果非常好

<https://civitai.com/models/43331/majicmix-realistic>



先看图：











MJ出的原图比较模糊：

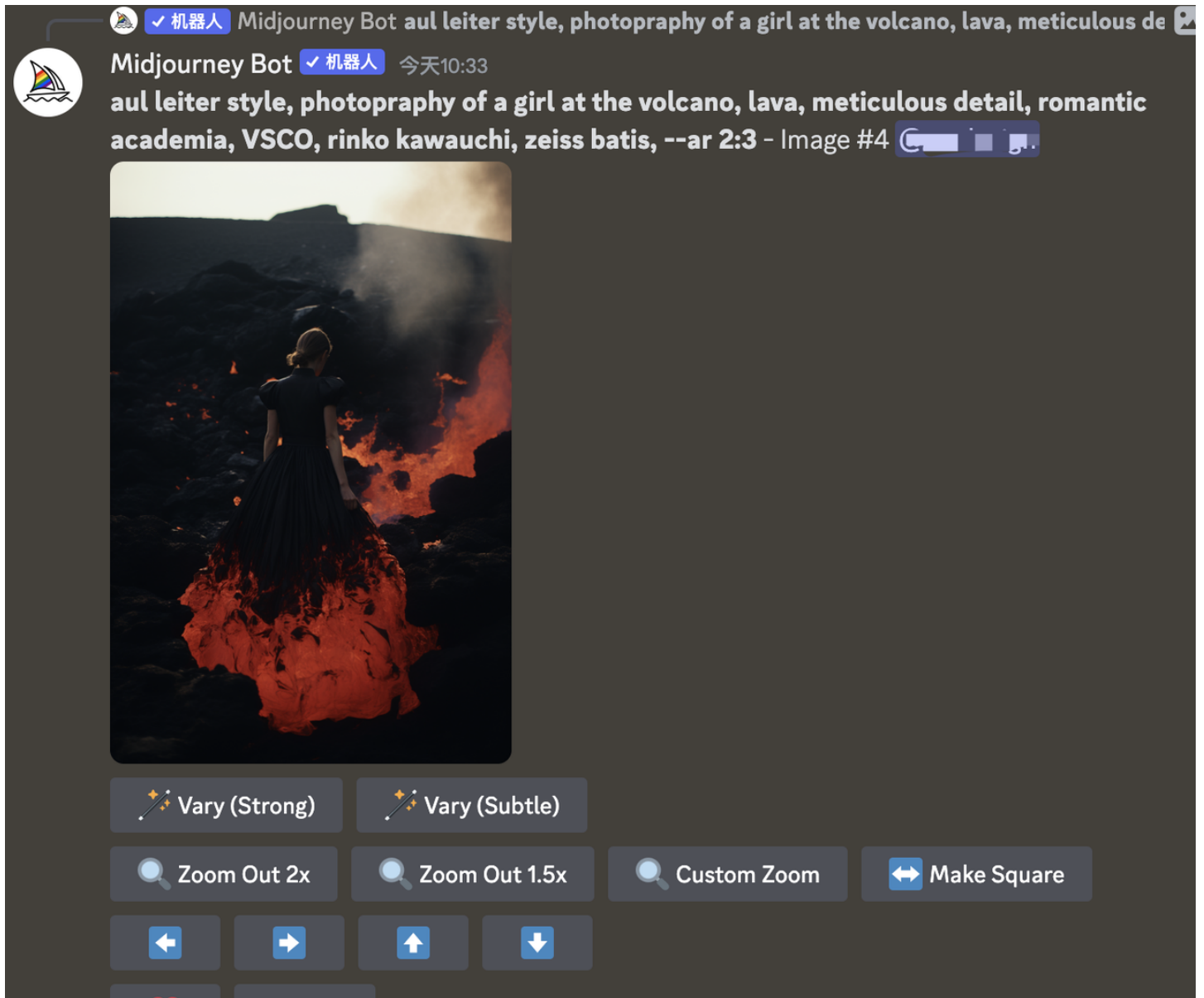






Midjourney出底图

aul leiter style, photography of a girl at the volcano, lava, meticulous detail, romantic academia, VSCO, rinko kawauchi, zeiss batis, --ar 2:3



然后放到SD图生图放大

正向提示词：

aul leiter style, photography of a girl at the volcano, lava, meticulous detail, romantic academia, VSCO, rinko kawauchi, zeiss batis

负提示词：词嵌入 embedding

bad_prompt_version2-neg badhandv4 easynegative ng_deepnegative_v1_75t

放大参数

Steps: 30, Sampler: DPM++ 2M Karras, CFG scale: 7, Seed: 1572667612, Face restoration: CodeFormer, Size: 1792x2688, Model hash: 879db523c3, Model: dreamshaper_8, Denoising strength: 0.35, Tiled Diffusion upscaler: R-ESRGAN 4x+, Tiled Diffusion scale factor: 2, Tiled Diffusion: {"Method": "MultiDiffusion", "Tile tile width": 96, "Tile tile height": 96, "Tile Overlap": 48, "Tile batch size": 4, "Upscaler": "R-ESRGAN 4x+", "Upscale factor": 2, "Keep input size": true}, ControlNet 0: "preprocessor: tile_resample, model: control_v11f1e_sd15_tile [a371b31b], weight: 1, starting/ending: (0, 1), resize mode: Crop and Resize, pixel perfect: True, control mode: Balanced, preprocessor params: (-1, 1, -1)", TI hashes: "bad_prompt_version2-neg: 6f35e7dd816a, badhandv4: 5e40d722fc3d, easynegative: 66a7279a88dd, ng_deepnegative_v1_75t: 54e7e4826d53", Version: v1.5.1

缩放模式

☒ 拉伸

☐ 裁剪

☐ 填充

☐ 直接缩放 (放大潜变量)

采样方法(Sampler)

DPM++ 2M Karras

采样迭代步数(Steps)

30

☒ 面部修复

☐ 平铺/分块 (Tiling)

Resize to

Resize by

宽度

896

↑↓

高度

1344

📐

生成批次

1

每批数量

1

提示词相关性(CFG Scale)


7

重绘幅度(Denoising)

0.35

随机种子(seed)

-1





☐

▼

Tiled Diffusion

☒ Enable Tiled Diffusion

☒ 保持输入图像尺寸

Method

MultiDiffusion

☐ Move ControlNet tensor to CPU (if applicable)

Free
GPU

潜变量分块(Latent tile)宽度

96

潜变量分块(Latent tile)高度

96

潜变量分块(Latent tile)重叠

48

潜变量分块(Latent tile)批处理规模

4

放大算法

R-ESRGAN 4x+

缩放系数

2

Noise Inversion

☐ Enable Noise Inversion

Inversion steps

10

Please test on small images before
actual upscale. Default params
require denoise ≤ 0.6

Retouch

1

Renoise strength

1

Renoise kernel size

64

分区控制

分块 VAE

☒ Enable Tiled VAE

☒ Move VAE to GPU (if possible)

Recommended to set tile sizes as large as possible before got CUDA error: out of memory.

编码器图块尺寸(Encoder Tile Size)

3072

解码器图块尺寸(Decoder Tile Size)

192

Reset

☒ 快速编码

☒ Fast Encoder Color Fix

☒ 快速解码

ControlNet Unit 0 [Tile]

ControlNet Unit 1

ControlNet Unit 2

单张图像

批量处理

🖼 图像



拖放图片至此处
- 或 -
点击上传

🖼 Preprocessor Preview

拖放图片至此处
- 或 -
点击上传

A1111

关闭

Set the preprocessor to [invert] If your image has white background and black lines.

☒ 启用 ☐ 低显存优化（需配合启动参数"--lowvram"） ☒ Pixel Perfect ☒ Allow Preview☐ Preview as Input

Control Type

☐ 全部 ☐ Canny ☐ Depth ☐ 正态 ☐ OpenPose ☐ MLSD ☐ Lineart
☐ SoftEdge ☐ Scribble ☐ Seg ☐ Shuffle ☒ Tile ☐ 局部重绘 ☐ IP2P
☐ Reference ☐ T2IA

预处理器（直接上传模式图或草稿时可选"无"）

tile_resample



模型

control_v11f1e_sd15_tile [a371b31b]

